Narrative

Text type examples	Purpose	General structure	General language features
novel, short story, myth, legend, science fiction, fantasy, fable, cartoon, stage play, film script, television script, radio script, role play	To entertain, amuse or instruct	•Orientation •Complication •Evaluation •Resolution •Coda (optional)	•usually specific participants • time words used to connect events • action words predominate in complication and resolution • noun groups important in describing characters and settings
Voice	**Grammar Focus**		
ACTIVE VOICE: (I, my, you) 'I think that…' PASSIVE VOICE: (they, many) 'Others may argue'	•Use of particular nouns to refer to or describe the particular people, animals and things that the story is about •Use of adjectives to build noun groups to describe people, animals or things in the story •Use of time connectives and conjunctions to sequence events through time •Use of adverbs and adjectival phrases to locate the particular incidents or events •Use of past-tense action verbs to indicate the actions in the narrative •Use of saying and thinking verbs to indicate what characters are feeling, thinking or saying		

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Words to Think	Orientation:	Words to Write
	Complication:	
	Series of Events:	
	Resolution:	

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Voice-	Active-	Passive-
the use of who is writing/ speaking - general (passive) and personal (active)	(I, my, you) 'I think that...' 'In my opinion...' 'I believe...''	(they, many) 'Many believe' 'Others may argue' 'Use the spoon to'